



Ottawa Ice Breaker Tournament Rules Summary

Rule Area	Details
Girls Tournament	May 22, 23, 24, 2026
Boys Tournament	May 29, 30, 31, 2026
Age Groups (Age Group and Birth Year)	U12=2014, U13=2013, U14=2012, U15=2011, U16=2010, U17=2009, U18=2008, U21=2005-2007
Gender Policy	Play in division aligned with registered gender designation
Player Documentation	OS TRR/Player cards, proof of insurance, travel permit non-EOS team.
Game Guarantee	Minimum 3 games
Divisions	Tier 1= Ice; Tier 2=Snow; or Open Seeding Divisions
Point System	3 pts win, 2 pts shootout win, 1 pt shootout loss, 0 pts regulation loss
Shootouts	Prelim: 3 shooters then sudden-win; Semis/Finals: 5 shooters then sudden-win
Tiebreakers	<ol style="list-style-type: none"> 1. Total points 2. Goal difference (goals for minus goals against) 3. Goals scored 4. Head-to-head result (if applicable) 5. Fair Play (fewest disciplinary points) 6. Coin toss conducted by the TOC
Ball Size	Size 5 (FIFA approved)
Game Duration	U12+U13 – Two 20 min halves (5-minute half-time) U14 – Two 25 min halves (5-minute half-time) U15-U21 – Two 30 min halves (5-minute half-time)
Minimum and Maximum Roster Size	Minimum number of players registered for the tournament is 14 and the maximum number of players is 20. All players must be registered by the start of the first game.
Substitutions	Unlimited; as per FIFA, only on own throw-in unless both teams substitute
Guest Players	Max 6; no more than 3 from outside club; must have OS permits.
Game Sheets	Given to referee by Field Marshal; ID checks 10 mins prior if requested by either team. No card checks permitted after the game. Any issues must be identified and brought to the attention of the field Marshal before kick-off. Any issues may be brought to the attention of the Competition Director.
Referee Reports	Ref completes OS caution/dismissal forms and SIRs, submits to Marshal immediately after match.
Conduct	red card = 1 game suspension unless for violent conduct, referee abuse or assault or any other special circumstance subject to TDC review.
Protests	\$200 deposit; only non-referee judgment calls; must be within 20 mins
Minimum Players	9v9= 6 players to start or continue the match; default = 2-0 loss 11v11=7 players to start or continue the match; default = 2-0 loss
Weather	Delay/relocate; 75% = complete; shootout/coin toss if needed
Check-In	On site 30 mins before 1st match at competition centre.
Late Arrivals	Subject to Late Arrival and Game Start Policy outlined in official tournament rules
Authority	FIOC oversees rules and enforcement; no appeal unless by OS/EOS
Disclaimer	OISC not liable for cancellations; partial refunds only where possible