



Ottawa Ice Breaker Soccer Tournament Official Tournament Rules

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These Tournament Rules govern all matches and participation in the Ottawa Ice Breaker Soccer Tournament ("Tournament"). Where explicitly stated, these rules supersede Eastern Ontario Soccer (EOS), Ontario Soccer, Canada Soccer, and FIFA Laws of the Game. Where no Tournament-specific rule is stated, FIFA Laws of the Game, Canada Soccer, Ontario Soccer, and EOS rules apply, in that order.

1. Tournament Dates

Girls Tournament:

- U12-U18- Friday May 22nd, Saturday May 23rd, and Sunday May 24th, 2026

Boys Tournament:

- U12-U18- Friday May 29th, Saturday May 30th, and Sunday May 31st, 2026

2. Age Groups

The Ottawa Ice Breaker Soccer Tournament is open to the following age groups:

- Under 12 (U12): Born on or after January 1, 2014
- Under 13 (U13): Born on or after January 1, 2013
- Under 14 (U14): Born on or after January 1, 2012
- Under 15 (U15): Born on or after January 1, 2011
- Under 16 (U16): Born on or after January 1, 2010
- Under 17 (U17): Born on or after January 1, 2009
- Under 18 (U18): Born on or after January 1, 2008

Players must be properly registered with their club and governing body for the applicable age group.

3. Player Eligibility and Rosters

All players must be properly registered with their club, district, and governing body prior to participation.

Players may only compete for one (1) team during the Tournament.

Teams must submit an approved Ontario Soccer Team Roster Report (TRR) prior to the Tournament. Any roster exceptions must be approved in writing by the Tournament Organizing Committee (TOC) before the Tournament begins.



4. Gender Inclusivity

The Tournament is committed to providing a safe, inclusive, respectful, and equitable environment for all participants.

Players may compete in the division aligned with their registered gender designation, in accordance with Ontario Soccer and Canada Soccer policies. Discrimination or harassment of any kind will not be tolerated.

5. Errors, Omissions, and Authority

Any errors or omissions within this document may be corrected at the discretion of the Festival & Tournament Organizing Committee (FTOC).

All decisions rendered by the Tournament Organizing Committee (TOC) regarding rules interpretation, team acceptance, division placement, scheduling, discipline, and operational matters are final and binding. TOC decisions are not subject to appeal except through the appropriate governing bodies where permitted.

6. Team Acceptance and Division Placement

The Tournament Organizing Committee (TOC) reserves the right to accept or decline any team application.

Divisions may be tiered, combined, or adjusted to ensure appropriate and balanced competition. Final division placement decisions are at the discretion of the TOC and are not subject to appeal.

7. Game Format

All matches will be played in an 11v11 format for U14 through U18 divisions, unless otherwise stated by the TOC due to field or operational constraints.

For U12 and U13 all matches will be played in a 9v9 format, unless otherwise stated by the TOC due to field or operational constraints.

8. Roster Sizes

Roster sizes for the Tournament are as follows:

- U12 and U13: Minimum 12 players, Maximum 10 players
- U14-U18: Minimum 14 players, Maximum 20 players

9. Match Duration



U12 and U13 Divisions: Two (2) twenty-five (25) minute halves with a five (5) minute halftime.

U14-U21 Divisions: Two (2) thirty (30) minute halves with a five (5) minute halftime.

There is no extra time in round-robin matches. Knockout or final matches, if applicable, will follow Tournament-specific procedures communicated by the TOC.

10. Number of Games

Each team is guaranteed a minimum of 3 matches.

The TOC reserves the right to modify schedules or game counts due to weather, field conditions, or other operational constraints.

11. Ball Specifications

All matches for U13-U18 teams shall be played using a Size 5 ball. This requirement applies to all divisions without exception.

All matches for U12 teams shall be played using a Size 4 ball.

12. Scores, Standings, and Tie-Breaking

Match scores and standings are recorded for all Tournament divisions. Scores and standings will be update live in the TeamSnap for Tournament app.

Teams are ranked using the following point system:

- Win: 3 points
- Overtime penalty shootout win: 2 points
- Overtime penalty shootout loss: 1 point
- Loss: 0 points

Round Robin Matches

- All round robin matches will be played in regular time. If a match ends in a tie at the conclusion of regular time, the tie will be decided by a penalty shootout consisting of three (3) penalty kicks per team. If the score remains tied after three (3) kicks, the shootout will continue in a “sudden-win” format until a winner is determined. Only players on the field at the end of regulation are eligible.

Playoff Matches

- All playoff matches must produce a winner. If a playoff match is tied at the end of regular time, the match will be decided by a penalty shootout consisting of five (5) penalty kicks per team. If the score remains tied after five kicks, the shootout will



continue in a “sudden-win” format until a winner is determined. Only players on the field at the end of regulation are eligible.

Tie Breaking

If two or more teams are tied on points at the end of round robin play, standings will be determined using the following criteria, in order:

1. Total points
2. Goal difference (goals for minus goals against)
3. Goals scored
4. Head-to-head result (if applicable)
5. Fair Play (fewest disciplinary points)
6. Coin toss conducted by the TOC

13. Team and Player Registration

Final roster changes must be submitted by 11:59 PM EST on May 15 for both Girls and Boys events.

Any roster changes submitted after the deadline must receive written approval from the Ice Breaker Tournament Organizing Committee. All players must be properly registered prior to the start of their first match.

14. Required Documentation

- Each team must complete the following:
Upload an approved Ontario Soccer Team Roster Report (TRR) to the TeamSnap for Tournaments platform that includes photos.
- Enter each participating player’s full legal name and date of birth into TeamSnap.
- Enter all registered team officials into TeamSnap. All officials must appear on the TRR.

Out-of-province teams must provide proof of valid injury and liability insurance.

15. Check-In Procedures

Teams must check in with a Field Marshal at least thirty (30) minutes prior to their first scheduled match at the scheduled field. Failure to check in may result in match forfeiture.

16. Kick-Off Times

Teams must be ready to take the field and begin play at the scheduled kick-off time.

Failure to appear on time may result in a forfeit at the discretion of the TOC. Any delays or schedule adjustments will be communicated by Tournament Officials or Field Marshals.



17. Bench and Technical Areas

Only players and team officials listed on the approved Team Roster Report (TRR) are permitted in the bench area.

Suspended players are not permitted on the bench. Team officials must remain within the designated technical area. Where markings are not present, the referee will define the technical area prior to kick-off.

18. Tents, Benches, and Equipment

All tents, benches, and team equipment must be positioned a minimum of five (5) meters from the sideline.

Teams are responsible for removing all refuse and personal items from their bench area following each match.

19. Substitutions

Unlimited substitutions are permitted with the referee's consent at any stoppage in play.

Substitutions may not be used for the purpose of delaying the match. Referee approval must be granted prior to substitutions being made.

All substitutes must wear a pinnie while on the sideline or bench.

Players with visible blood must leave the field and may only return once properly cleaned and cleared.

20. Tournament Officials and Field Marshals

Tournament Officials may position themselves between team benches and around the field to perform operational duties.

Field Marshals may assist with Code of Conduct matters and identifying designated bench areas but are not involved in refereeing decisions or the management of the Laws of the Game.

21. Discipline and Misconduct

Discipline is administered in accordance with Ontario Soccer and EOS regulations.

Yellow Cards:

- A player receiving a yellow card remains in the match.
- A player receiving a yellow card may be substituted at the referrer's discretion.



Red Cards:

- A player receiving a red card is expelled and may not be replaced.
- The player is automatically suspended for at least one (1) match.

Accumulation of Cards:

- Three (3) yellow cards during the Tournament result in a one (1) match suspension.
- Two (2) red cards during the Tournament result in suspension for the remainder of the Tournament.

Tiebreakers

Yellow and Red Cards will be counted and used as a tiebreaker where stipulated in these rules.

- Yellow cards = -1 point
- Red cards = -3 points

22. Appeals

Red card appeals must be submitted within fifteen (15) minutes of match completion and must be accompanied by a \$200 cash bond.

Yellow cards are not subject to appeal.

23. Late Arrival & Game Start Policy

The Ottawa Ice Breaker Tournament operates on a strict, fixed schedule. Teams are expected to be punctual and ready to play to protect competitive integrity, referee assignments, and field operations.

Readiness to Play

- Teams must be ready to take the field at the scheduled kick-off time.
- "Ready" means the minimum number of eligible players are present on the field, properly equipped, and prepared to start play.
- Failure to be ready at kick-off constitutes a late arrival.

Grace Period

- A five (5) minute grace period from the scheduled kick-off time will be observed.
- The game clock runs continuously during this period.



Late Arrival Consequences

- More than 5 minutes late:
 - The match is recorded as a 1–0 win for the team ready to play.
 - The match may not be played, unless authorized by the Field Marshal and time permits.
- More than 10 minutes late:
 - The match is recorded as a forfeit.
 - A 3–0 score will be applied for standings and tie-breaking purposes.

Shortened Games (Exceptional Circumstances)

- A shortened game may be permitted only at the discretion of the Field Marshal or Tournament Officials if:
 - Both teams are present,
 - The shortened format does not disrupt subsequent games.
- Any shortened game will count as an official tournament match.
- No team is entitled to a shortened game due to lateness.

No Schedule Extensions

- Games will not be extended to accommodate late arrivals.
- All matches must conclude at their scheduled end time.

Responsibility for Delays

- Teams are solely responsible for travel, parking, warm-up planning, player availability, and equipment readiness.
- Delays due to traffic, weather, or logistical issues do not override this policy.

Authority & Finality

- Field Marshals and Tournament Officials have final authority regarding:
 - Determination of lateness
 - Authorization of shortened games
 - Official recording of match results
- All decisions are final and not subject to protest or appeal.



Ice Breaker Tournament Reminder

The Ice Breaker Tournament is a competitive event. Punctuality is essential to fair play and tournament integrity.

24. Team No-Shows and Match Abandonment

Teams failing to appear for a scheduled match may be expelled from the Tournament without refund.

Minimum players required to start and continue a match is seven (7) players for 11v11 games and six (6) players for 9v9 games. Failure to maintain the minimum due to injuries or disciplinary sanctions may result in match abandonment.

25. Weather and Field Conditions

Matches may be delayed, relocated, or cancelled due to weather or unsafe field conditions.

Matches abandoned after seventy-five percent (75%) of regulation time has been completed may be deemed complete.

Electrical storms require immediate suspension of play.

26. Protests

Protests are accepted only for non-judgment issues.

A written protest accompanied by a \$200 cash deposit must be submitted within one (1) hour of match completion. The decision of the Tournament Organizing Committee is final.

27. General Liability

The Ottawa Internationals Soccer Club (OISC), the Tournament Organizing Committee, and Eastern Ontario Soccer are not responsible for costs incurred due to delays or cancellations.

If the Tournament is cancelled in its entirety, partial refunds may be issued where feasible.

28. Governing Rules

Any rules not explicitly stated in this document shall default to the FIFA Laws of the Game, Canada Soccer Rules, Ontario Soccer Rules, and Eastern Ontario Soccer Rules, in that order.